

# all-camp events

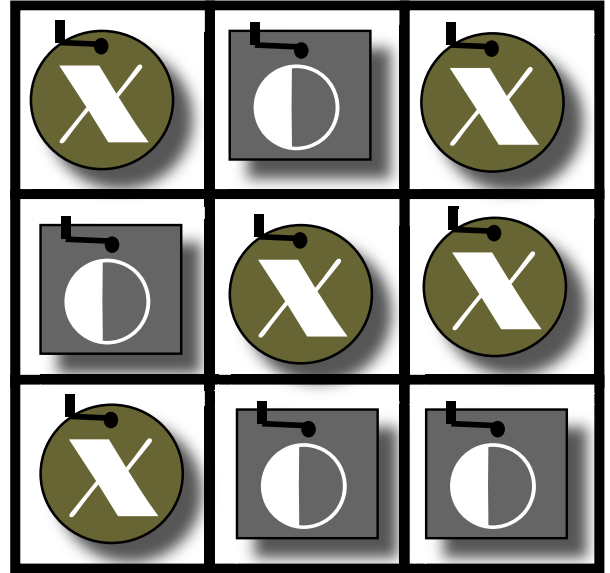
## **opening day**

- Combine supper, and orientation activities,celebratio into one major event. Decorate the dining area with balloons, streamers, and table decorations.
- While gathered together, introduce leaders, sing a few songs, explain expectations and rules, make announcements, and enthusiastically welcome everyone to camp.

# day 1:

## believe the message—“hollywood squares” camp style

- Create a tic-tac-toe board large enough to be seen from a distance
- Create trivia questions
- Assign one person to represent each square.
- Divide camp into two teams: X and O.
- Play rotates between teams.
- Teams rotate to a new player for each turn.
- Let each person on the teams draw a number.
- Numbers drawn determine order of team players.
- The announcer reads question.
- Team player who turn it is, chooses a square.
- Person representing the square gives an answer.
- Player may consult one other member on their team.
- Team member decides whether or not they believe the answer.
- If correct, they gain the square.
- If wrong, the other team gets the square.



# day 2:

## embrace the call—“individual olympics”

Part of embracing the call is recognizing our talents. Part of recognizing our gifts and talents is trying something new and different. For this event, plan a wide variety of opportunities for the campers to participate in. Do not divide the camp into teams, instead let this be a competition of individuals and small groups seeking a personal best, learning a new skill, or just having fun—not a win. Those not participating in an event should be present to cheer others on. Encourage each camper to sign-up for at least one activity. Keep the events light and fun.

- watermelon spitting contest
- canoe swamp (in pool)
- floating endurance contest
- long jumps in the sand
- frisbee throw
- swimming races
- partner races:
  - wheelbarrow, three-legged, potato sack
- hoola hoop tricks
- jumping rope
- yo-yo tricks
- bouncing paddle ball
- math contest
- spelling bee
- line dancing or other dance steps
- cheerleading
- musical performances
- greased watermelon
- stand-up comedy
- tumbling
- build a sundae
- sing the highest note
- sing the lowest note
- obstacle course
- free throws
- name that hymn

## day 3:

### respond with generosity—camp service project

Arrange to do a camp service project with your the campground, the local community, or an organization such as a children’s hospital or shelter for abused kids.

## day 4:

### create the peace—cooperative games

Plan an evening of non-competitive, cooperative games. The following web sites will provide a wealth of game possibilities for kids of all ages.

<http://www.geocities.com/Heartland/Woods/4864/games.html#top>

<http://www.geocities.com/gsgreenneck/coopgames.html>

<http://www.gameskidsplay.net>

#### option 2: rope course

Arrange for a trained facilitator to take the camp through rope course activities.

## day 5:

### live the witness

Give each cabin group an assignment to get ready for the evening activities. Make sure they have their assignments early in the week so that they will have plenty of time to prepare. With all assignments complete, enjoy this evening of fun and laughter. End with a simple worship 2078 style. Be sure to take pictures so that 75 years from now, camps can compare how accurately camp 2003 predicted 2078.

#### POTENTIAL CABIN ASSIGNMENTS

- room decorations
- table decorations/place settings
- invitations
- menu
- birthday cake
- dress code
- table etiquette
- party games 2078 style
- new dances
- music 2078 style
- current slang
- favorite sports events
- 2078 current events news report